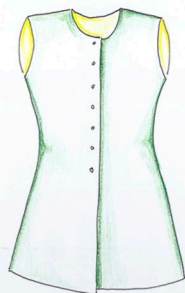
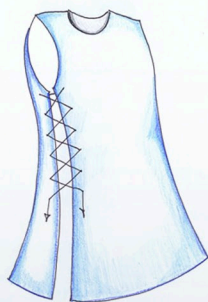
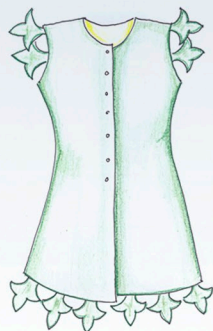
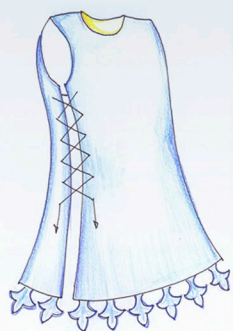




Historical Medieval Battle
International Association



HMB Regulation and Requirements to Tabards and Coat of Arms of National Teams European Equipment - XIV and XV century





HMB Regulation and Requirements to Tabards and Coat of Arms of National Teams

- Materials and fabrics allowed: Cotton, Linen, Wool, Silk, Velvet, Damask, Brocade.
- It is forbidden to use fabrics with a clear modern appearance and with modern decorative motifs. It is recommended to evaluate the use of fabrics with decorations (such as brocades and damasks) on the basis on the style of the armor. Often, many decorative motifs of the fabrics are suitable only for some model of armor, on the basis on the reference century.
- It is forbidden to use modern locking systems such as zips and snap buttons. The closing systems allowed are through cloth buttons or laces.
- It is possible to use every color that has a verisimilitude with the historical originals and that are plausible from the historical point of view. It is absolutely forbidden to use fluorescent colors.
- It is possible to use the colors of the flag of one's own country.
- It is possible to reproduce the heraldic symbols of one's own country as long as they respect, in their shapes and colors, the similar ones present on the different historical sources;
- It is forbidden to create images, slogans, etc., clearly modern. It is recommended to realize heraldic symbols in accordance with the shapes and colors of clear historical pertinence (this recommendation is valid especially in cases where it is necessary to create a new symbol because the country of origin does not have one present in historical sources).
- It is possible make the symbols only in the following ways: embroidery, application of different fabrics (such as "patchwork"), hand-painted painting.
- It is possible to wear a model of Surcoat that corresponds to the model and the century of the chosen armor;
- It is MANDATORY that all members of a national team wear the tabards with the same color distribution and the same pattern of heraldic symbols. Within the same national team there may be different models of tabards (even on the basis of the armour's style), but all fighters MUST have the same: colors, symbols, distribution scheme of the various colors, decorations, etc.
- It is mandatory for fighters to wear a tabard, or a scarf, or transversal large band on the torso (in the case it fit with the armour's style) in the colours of the team.
- It is allowed to have sleeves with different colours and symbols, but modern designs and materials are forbidden. The manufacture of the different sleeves must respect the same rules of the tabard's manufacture as explained in this document.
- It is not allowed to wear plain yellow or black and yellow tabards to avoid confusion with the marshals.
- It is forbidden to wear tabards: ripped, dirty, damaged and not in accordance with the models taken from historical reference sources.

IMPORTANT: The Regulation and Requirements to Tabards and Coat of Arms of National Teams will be valid since the 10th of March 2018.